

# Pocket Full of Therapy



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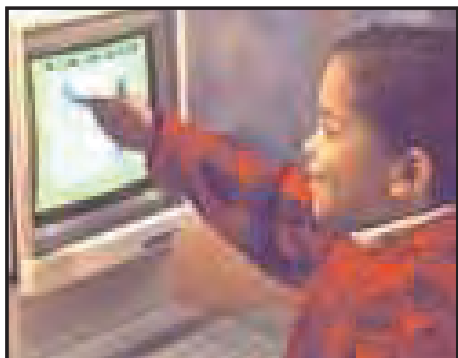
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## Computer Resources

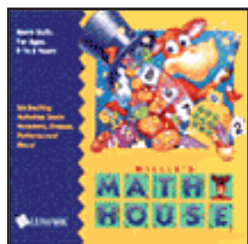
Please check all requirements for both hardware and software. If they don't make sense to you, or you are unfamiliar with your computer system...please ask someone more knowledgeable, before ordering. Most manufacturers will not accept returns of hardware and opened software can **Not be returned**. Thank you.



### TOUCH WINDOW

This clear surface attaches with velcro (provided) to your monitor and allows users to point with their finger! No mouse, no pen - just your finger! An ideal tool for young children, and those with physical limitations. Encourages range of motion, upper extremity reach/stability, & finger isolation. 2 monitor sizes available. IBM/Mac Hybrid, attaches to USB Bus port.

**C3003i up to 15" monitor**  
**C3003s up to 17" monitor**



### MILLIE'S MATH HOUSE (GRADE PRE-K – 2)

Designed by early learning experts this engaging program of 7 fun-filled activities has students explore numbers, shapes, sizes, quantities, patterns, sequencing, addition, and subtraction. Players get to count critters, make jelly bean cookies and

create colorful caterpillars as they develop skill in identifying and comparing sizes, learn names of and match shapes, create and complete patterns, recognize, read and count numbers from 0 to 30, and complete addition and subtraction facts. The immediate and positive feedback students receive enhance learning, reward persistence and guides students to success. Spoken and graphical instructions allow pre-readers to explore the program independently while they build computer/mouse confidence and control skills.



**C4172**



### THE LESSON BOARD KEYBOARD

This standard-sized keyboard has been color-coded by fingers and designed to make learning and teaching keyboarding easier!

By using the Lesson Board, younger children are less likely to form bad keyboarding habits and it helps make better use of classroom/computer time. As users build proficiency, motivation increases and self esteem improves. Some students become more willing and physically able to express longer and more complex thoughts once they do not have to use pencil and paper.

**C9675 Discontinued**



### TINY MOUSE

The optical Tiny Mouse is small and sized just right for a child's hand. At about half the size of a standard computer mouse, it gives children greater comfort and control. The right and left "click" buttons are different colors allowing the instructor to say "click blue" or "click red", when right/left concept is not fully understood. Body of mouse is black to match the Lesson Board Keyboard.

**C0337**

### QUICK LINK PEN-ELITE

This truly amazing and functional piece of technology allows you to scan and store up to 500 pages of printed data for transfer later via USB connection to a PC, laptop or PDA. Used like a highlighter that does not leave a mark, Quick Link is ideal for students with handwriting or keyboarding difficulties or anyone who needs to take notes and summarize documents quickly and efficiently. Amazingly, it will also read stored notes aloud and it comes complete with an American Heritage Dictionary to provide instant definitions of stored words. Completely mobile, the 6" pen fits right or left hand users and comes with batteries, carry case, operating instructions and all necessary cables and software. Compatible with Windows 98 / ME / NT / XP / 2000

**Q8142**



Please note: Most of the following software is not yet Vista compatible. Please call for availability if using Vista. Opened software, can NOT be returned.



**ROLLER TYPING**

(Ages 8-adult) Learning and practicing typing is both fun and challenging in this roller blade based program. You will learn the keys through 20 skill levels, learn proper fingering techniques, improve accuracy and develop speed and rhythm. Scores are given for both accuracy and speed, but fun is the real reward. Five action packed skating activities including, "Cones", "Cow Jumping", "Half Pipe", "Speed Blade", and "Sidewalk Action." The better your typing accuracy, the better the skaters do in their tricks. Proper keyboarding and typing skills are more important than ever, both in school and in business. Roller Typing will get you there. (Please call for Site-License info.)

**C4128**



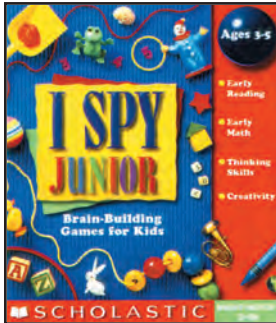
**TYPE TO LEARN JR.**

Best selling typing program for grades K-2. Provides age appropriate instruction in keyboarding via beautifully animated activities. Children will learn; to identify left and right keyboard letters, use of space bar and return/enter keys; location and use of specific letter and number keys; typing of simple words and short sentences and insertion of simple punctuation. Fun, non-threatening graphics and activities build self-confidence and success!

**C5732 Single User**



**C5735 Lab Pack of 10**



**I SPY JUNIOR**

(Ages 4-6 years) A great program for younger children. Features 6 challenging areas with over 70 amusing picture riddles, puzzles and games. Objects to be searched for are presented in picture and word form, so no reading is necessary to play. Difficulty levels can be changed. Graphics are colorful and intriguing to look at, but not overwhelming. Ideal game for developing visual discrimination, sorting and classifying skills, pattern recognition, figure ground skills and creativity. You can even put together your own I Spy puzzle and print it out. Try making one using only objects starting with the letter "M". Comes with easy to follow parents guide.

**C4131 Discontinued**

creativity. You can even put together your own I Spy puzzle and print it out. Try making one using only objects starting with the letter "M". Comes with easy to follow parents guide.



**TIME TIMER CD**

Same premise as with the other Time Timers but with this CD version, your timer is on the screen! Lets you time homework, tests, playtime, etc. Select silent mode or with sound. Perfect for home or classroom use.

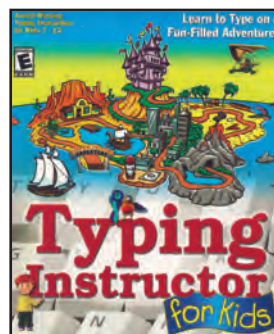
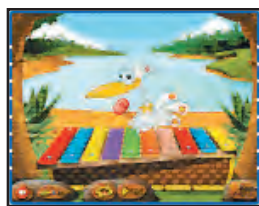
**X9255**



**THINKING THINGS 1 (GRADES PRE K - 3)**

A great early learner software collection of 6 playful activities that focus on memory development, logic, visual and spatial thinking, musical memory, and problem solving. Engaging animated characters are featured on activities such as Oranga Banga, Feathered Friends, Frippe Shop and Toony Loon. Grow slides automatically adjust to each student's learning level, advancing in difficulty as the student successfully solves and builds memory, logic, musical, spatial and kinesthetic thinking skills.

**C4173**



**TYPING INSTRUCTOR FOR KIDS**

The same proven educational and instructional techniques as in the Deluxe version but with more child friendly, age appropriate context and graphics. For 7-12 year-olds who want to take a fun filled, learn to type adventure to Typer Island. Literally hundreds of lessons, tests and games to keep everyone entertained and motivated! Visit The Old West, The Castle, plunge Under the Sea and play On The Water and In The Air. Kids will love this award winning program and be amazed at how quickly and painlessly they develop typing skills. (Please call for site license/network info.)

**C4104**

